

# Edward Chase

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## Professional Experience

### UX/UI Designer, MoodShare, Remote

Dec 2017 – Present

- Collaborated with a team of Software Developers and UX Designers to create a mental health-focused social media platform, conducting extensive user research and usability testing.
- Designed user interface prototypes, wireframes, and storyboards to ensure an intuitive user experience, implementing human-centered design principles.
- Developed a design system adhering to 508 accessibility requirements, enhancing user engagement and interactions.

### UX Design Intern, Amazon, Arlington, VA

May 2023 - Aug 2023

- Created an improved recruiting process, reducing time-to-hire and increasing qualified candidate applications by 40%.
- Conducted user and market research, leading to a 30% increase in interview success rates and a 25% improvement in candidate satisfaction.
- Designed an interview roster interface using Figma, receiving positive feedback and presenting user journey maps to high-level executives.

### UX Designer, Metrostar Systems, Remote

Aug 2022 – Nov 2022

- Core member of USDA's farmers.gov design team, designing high-fidelity mobile and web prototypes, increasing user engagement by 14%.
- Conducted UX research using tools like Optimal Workshop and HotJar, creating product personas and visual design styles.
- Developed interview questions and led the team through the creation of style guides, improving satisfaction scores by 12%.

### UX Designer, Known Point Technologies, Remote

Feb 2021 - Aug 2022

- Designed a prototype for an onboarding platform digitizing health record, increasing user engagement by 30% and reducing development time by 40%.
- Facilitated weekly stand-up meetings in an agile environment, translating design concepts into sketches, user flows, and wireframes using Figma.
- Developed high-level detailed storyboards, mockups, and prototypes to effectively communicate interaction and design ideas.

## Education

- **M.S Human-Computer Interaction & User Experience | Drexel University | 2024**
- **Professional Certification: UX/UI | George Washington University | 2020**
- **B.A Criminal Justice | B.A Philosophy | Virginia Wesleyan University | 2016**

## Skills

- **Design & Management:** Accessibility & Inclusive Design, User Interface (UI) Design, Design Systems, Ideation, Visual Design
- **Product Management,** Cross-Disciplinary Collaboration, Iterative Design Process, Design Library Components, Data-Driven Design, Teamwork, Detail-Oriented, Stakeholder Management, iOS and Android design guidelines
- **Prototyping:** Sketch, Figma, Framer, Adobe Creative Suite, Miro, Storyboarding, Wireframes, Mockups, Interactive Prototyping
- **Research:** User Research, Metrics Analysis, Persona Development, Usability Testing, Heuristic Evaluation, User Feedback, A/B Testing